

Seminar Vision Systems MA-INF 4208

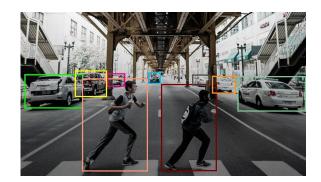
10.07.2024

PROF. SVEN BEHNKE, ANGEL VILLAR-CORRALES

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The Age of Deep Learning





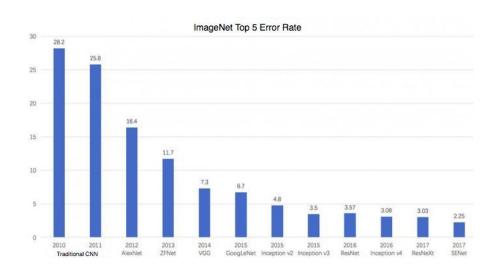








The Age of Deep Learning







The Age of Deep Learning





























In this seminar...

- Acquire/improve ability to:
 - deal with scientific publications (e.g. papers)
 - write a scientific report
 - o present a scientific topic to an audience
 - engage technical topics



Important skills for Master Thesis!



In this seminar

- Discuss trending topics in deep learning and computer vision
- We will cover the following topics
 - Foundation Models and Scene Understanding
 - Advances in Neural Networks
 - Neural Rendering and Applications
 - Unsupervised Learning from Objects and Videos

Seminar: Vision Systems MA-INF 4208

Prof. Dr. Sven Behnke, Angel Villar-Corrales

1 Paper List

1. Foundation and Generative Models

- a) Menapace, Willi, et al. Promptable Game Models: Text-Guided Game Simulation via Masked Diffusion Models. Transactions on Graphics. 2024. Link
- b) Oquab, Maxime, et al. DINOv2: Learning Robust Visual Features without Supervision. ArXiv PrePrint. 2023. Link
- c) Zhou, Hongyu, et al. HUGS: Holistic Urban 3D Scene Understanding via Gaussian Splatting. ArXiv PrePrint. 2024. Link

2. Advances in Network Architectures and Learning Algorithms

- a) Liu, Ziming, et al. KAN: Kolmogorov-Arnold Networks. ArXiv Preprint. 2024. [Link]
- b) Beck, Maximilian, et al. xLSTM: Extended Long Short-Term Memory. ArXiv PrePrint. 2024. Link
- c) Darcet, Timothée et al. Vision Transformers Need Registers. ICLR. 2024 $\fbox{\bf Link}$

3. Neural Rendering and Applications

- a) Luiten, Jonahton, et al. Dynamic 3D Gaussians: Tracking by Persistent Dynamic View Synthesis. 3DV. 2024. Link
- b) Kim, Chung, et al. GARField: Group Anything with Radiance Fields. CVPR 2024. |Link
- c) Li Zhengqi, et al. Generative Image Dynamics. CVPR. 2024. Link

4. Unsupervised Learning from Objects and Videos

- a) Ost, Julian, et al. Inverse Neural Rendering for Explainable Multi-Object Tracking. ArXiv PrePrint. 2024. [Link]
- b) Jabri, Allan et al DORSal: Diffusion for Object-centric Representations of Scenes ICLR 2024. Link
- c) Garrido, Quentin et al Learning and Leveraging World Models in Visual Representation Learning. ArXiv Preprint. 2024. Link

Paper List: https://www.ais.uni-bonn.de/SS24/SeminarVision/PaperList.pdf



Foundation Models and Scene Understanding

- Models trained on internet-scale data with broad generalization capabilities
- Applications such as:
 - Playable Video Generation
 - Representation Learning
 - 3D Understanding





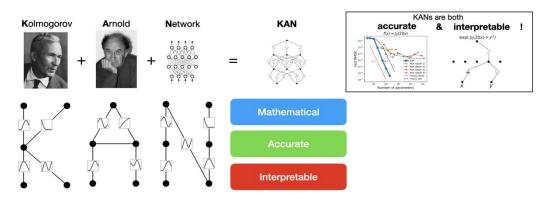


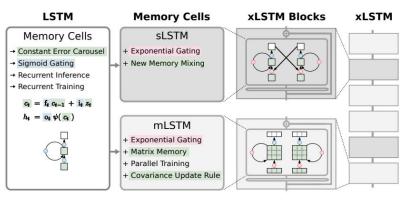
The player jumps to the right and sends the ball to the no man's land with a forehand



Advances in Deep Learning Models

- Novel neural network architectures
 - Kolmogorov-Arnold Networks
 - xLSTM
- Improved training techniques and understanding
 - Vision Transformers need Registers

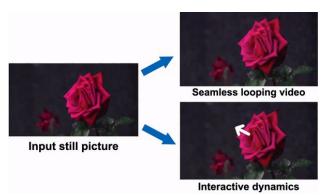




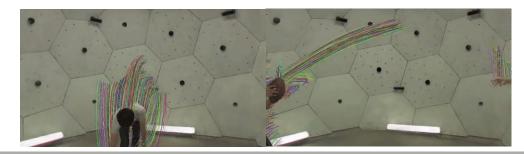


Neural Rendering and Applications

- Learning 3D-aware representations of a scene given a set of posed images
- Applications such as:
 - Spatio-temporal scene decomposition
 - Generative dynamics
 - Novel-view Synthesis and 3D tracking





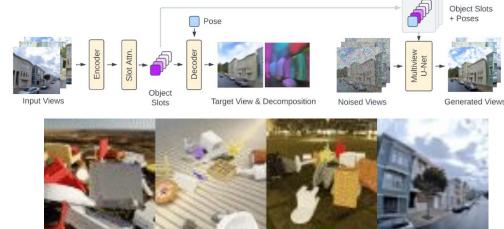




Unsupervised Learning from Videos

- Learning representations from video data without annotations
- Applications such as:
 - Unsupervised 3D object detection & tracking
 - Object-centric learning and novel view synthesis







Get a Spot and Select your Topic

- Fill the following <u>form</u> before 15.07.2024
 - Your name & email
 - Matriculation number
 - Your three preferred papers
- Based on this form, I will and assign papers
- Upon my confirmation:
 - Register in BASIS
 - Start working on your paper

BASIS Registration opened until 31.07.2023!



Deliverables (preliminary dates)

- Presentation: Monday 23.09.2024
 - 30 min presentation
 - 15 min discussion
- Report: Monday 30.09.2024 (will be one week after presentations)
 - LaTeX template
 - 8-12 pages
 - Brief but readable and informative
 - BibTex citations



Arrange a meeting with me ~2 weeks before the presentation to check the preliminary materials for the presentation and report.



Report

- Well structured:
 - Abstract
 - Introduction, methods, results, conclusion, ...
 - Tables and figures
 - Correct citations
- Your own scientific opinion:
 - What are the weak points of the paper?
 - What is missing?
 - Are comparisons fair and believable?
 - Possible future steps?

We don't want a copy of the paper!



Grading

- 66.7%: Presentation
 - Quality of the presentation slides
 - Presentation skills
 - Ability to answer questions
- 33.3%: Report
 - Overall quality of the report
 - Critical thinking and own discussion
 - Understanding of the concept



Seminar Alternative

Seminar Cognitive Robotics: Link

- Same seminar format
- Papers more robotics related:
 - Grasping and Manipulation
 - Robot perception
 - > SLAM
 - Planning and Navigation
- Introductory meeting on 12.07.2024



Questions?

